

APPENDIX 9. AUSTRALIAN MASTERS CHAMPIONSHIP EVENTS

BY-LAW TO RULE 16 — AUSTRALIAN MASTERS CHAMPIONSHIP EVENTS

1. The Australian Master's Championship shall, unless otherwise approved by the Board, comprise the events set out below.
- 2.
3. Events with low entries may be combined into the one race with relevant handicaps, however medals shall be awarded separately regardless of how many events are included in the race. This shall not apply to the Champion Club Eight event.
4. The regulations set in By-Law 2 shall not apply to Mixed events, which shall be run as handicapped divisions rather than heats and finals with medals being awarded for each division, not to each event within the division.

WOMENS		MENS		MIXED	
Scull	Sweep	Scull	Sweep	Scull	Sweep
WA1X	WA2-	MA1X	MA2-	MixAB2X	MixAB4+
WLA1X	WA4-	MLA1X	MA4-	MixAB4X	MixAB8+
WA2X	WA4+	MA2X	MA4+	MixC2X	MixC4+
WA4X	WA8+	MA4X	MA8+	MixC4X	MixC8+
WB1X	WB2-	MB1X	MB2-	MixD2X	MixD4+
WLB1X	WB4-	MLB1X	MB4-	MixD4X	MixD8+
WB2X	WB4+	MB2X	MB4+	MixE2X	MixE4+
WB4X	WB8+	MB4X	MB8+	MixE4X	MixE8+
WC1X	WC2-	MC1X	MC2-	MixFG2X	MixFG4+
WLC1X	WC4-	MLC1X	MC4-	MixFG4X	MixFG8+
WC2X	WC4+	MC2X	MC4+	MixH-M2X	MixH-M4+
WC4X	WC8+	MC4X	MC8+	MixH-M4X	MixH-M8+
WD1X	WD2-	MD1X	MD2-		
WLD1X	WD4-	MLD1X	MD4-		
WD2X	WD4+	MD2X	MD4+		
WD4X	WD8+	MD4X	MD8+		
WE1X	WE2-	ME1X	ME2-		
WLE1X	WE4-	MLE1X	ME4-		
WE2X	WE4+	ME2X	ME4+		
WE4X	WE8+	ME4X	ME8+		
WF1X	WF2-	MF1X	MF2-		
WLF1X	WF4-	MLF1X	MF4-		
WF2X	WF4+	MF2X	MF4+		
WF4X	WF8+	MF4X	MF8+		
WG1X	WG2-	MG1X	MG2-		
WLG1X	WG4-	MLG1X	MG4-		
WG2X	WG4+	MG2X	MG4+		
WG4X	WG8+	MG4X	MG8+		
WH1X	WH2-	MH1X	MH2-		
WLH1X	WH4-	MLH1X	MH4-		
WH2X	WH4+	MH2X	MH4+		
WH4X	WH8+	MH4X	MH8+		
WI1X	WI2-	MI1X	MI2-		
WLI1X	WI4-	MLI1X	MI4-		
WI2X	WI4+	MI2X	MI4+		

WI4X	WI8+	MI4X	MI8+
WJ1X	WJ2-	MJ1X	MJ2-
WLJ1X	WJ4-	MLJ1X	MJ4-
WJ2X	WJ4+	MJ2X	MJ4+
WJ4X	WJ8+	MJ4X	MJ8+
WK1X	WK2-	MK1X	MK2-
WLK1X	WK4-	MLK1X	MK4-
WK2X	WK4+	MK2X	MK4+
WK4X	WK8+	MK4X	MK8+
WL1X	WL2-	ML1X	ML2-
WLL1X	WM2-	MLL1X	MM2-
WL2X	WClub8+	ML2X	MClub8+
WM1X	IWD8+	MM1x	IMD8+
WLM1X		MLM1X	
W C of C 1X		M C of C 1X	
IWD4X		IMD4X	